# historical map polygon and feature extractor mauricio giraldo arteaga NYPL Labs <br> @mgiraldo 

NYGeoCon 2013

## background














# ~120k polygons produced in three years by staff and volunteers 

(NYPL ${ }^{-}$volunteers)

## building =



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## not paper-colored

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< 3,000m² ${ }^{2}\left(\sim 27,000 \mathrm{ft}^{2}\right)$

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+ attributes (color, dots, crosses...)


## process



## ค python"



https://github.com/NYPL/map-vectorizer

## try it!

gdal_polygonize.py generates polygons automagically!

# gdal_polygonize.py 

generates polygons automagically!
(not really)
we need to optimize the input

## differences in resampling


cubic
nearest neighbor

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cubic
nearest neighbor






## we need to simplify the output

(for those polygons that we care about)


$$
0
$$

pts = spsample(polygon, $\mathrm{n}=1000$, type="hexagonal")


## pts = spsample(polygon, n=1000, type="regular")



pts $=$ spsample(polygon, $\mathrm{n}=1000$, type="random")

x.as = ashape(pts@coords,alpha=2.0)



0
lower alpha produces more concave shapes (good) but holes may start appearing (bad)




## Ramer-Douglas-Peucker and other point reduction algorithms can be considered






66,056 polygons produced in one day
(as opposed to years)

## but:

adjacency is not being enforced false positives/negatives buildings may also overlap

# we need to validate the output 

 http://buildinginspector.nypl.org*not included in the paper





2 weeks later...

# 341,005 flags for 66,055 unique polygons 62,402 polygons with consensus 

Yes 84.2\%
Fix 6.4\%
No 9.4\%
"consensus" $=75 \%+$ agreement of $3+$ flags

# no sleep till Brooklyn 

$14 \mathrm{k}+$ more polygons

## thank you

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